



The following was presented at DMT'13 (June 2-5, 2013, Golden, CO).

The contents are provisional and will be superseded by a paper in the DMT'13 Proceedings.

See also earlier Proceedings (1997-2012)

http://ngmdb.usgs.gov/info/dmt/











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Utah Geological Survey



June 2-5, 2013 Golden, Colorado

State-Wide Stereo Model Coverage

In 1990, the Utah Geological Survey began using photogrammetry technology to map the geology of Utah.



State-Wide Stereo Model Coverage

What is photogrammetry?

The science of making reliable and precise 3-D measurements by the use of stereo aerial photographs.

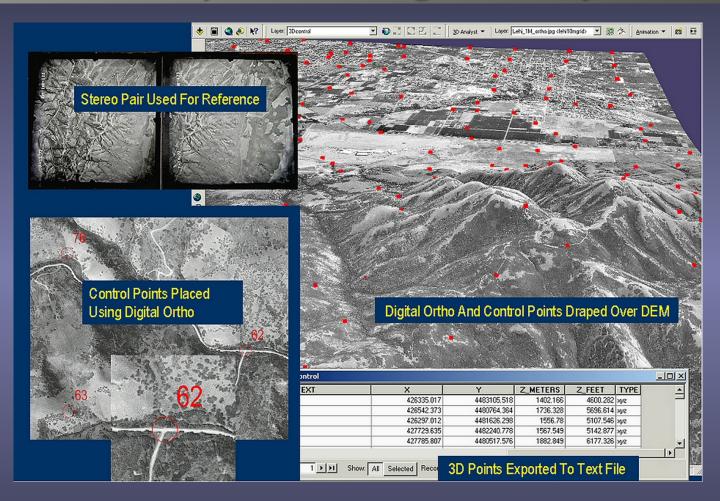
Our First Phase

Analytical Photogrammetry: Stereoplotter and VrOne Software



With a special legislative appropriation, the UGS purchased an analytical stereoplotter, the Alpha 2000.



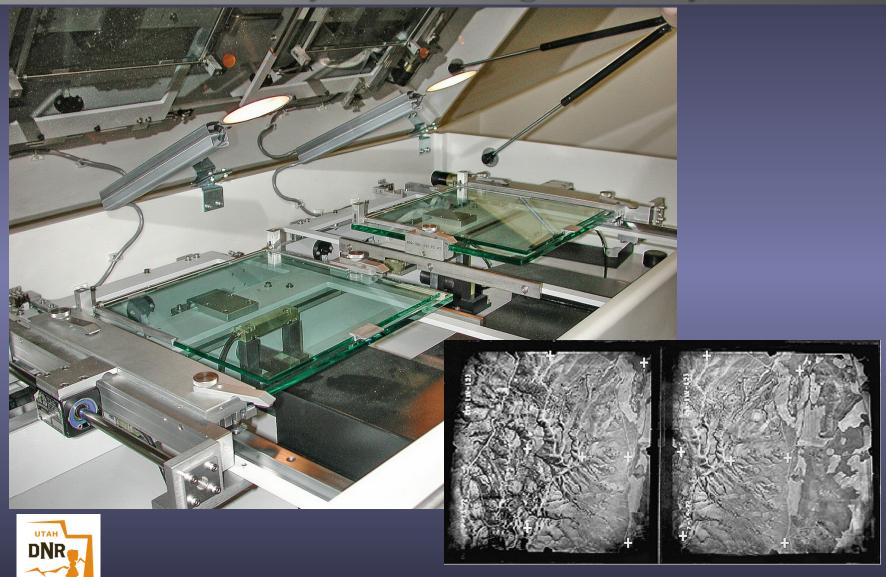


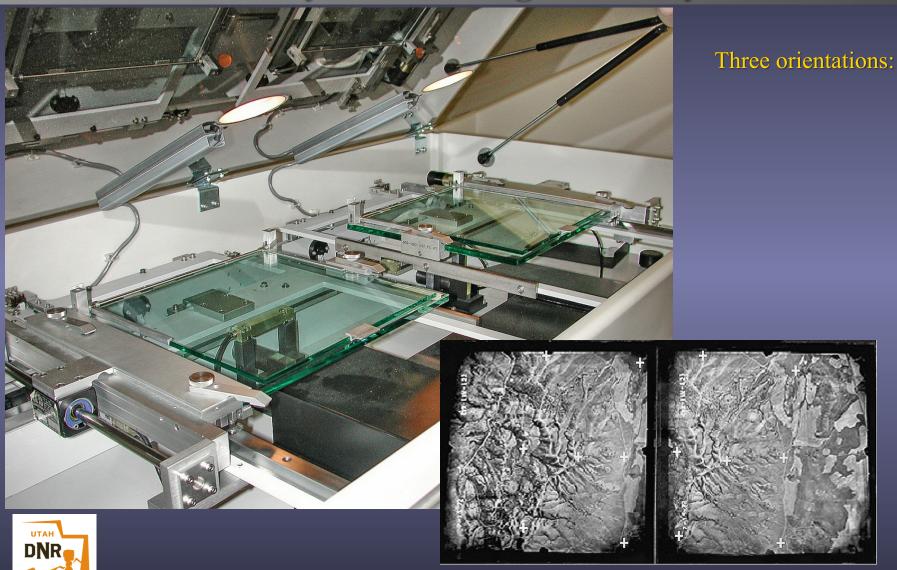


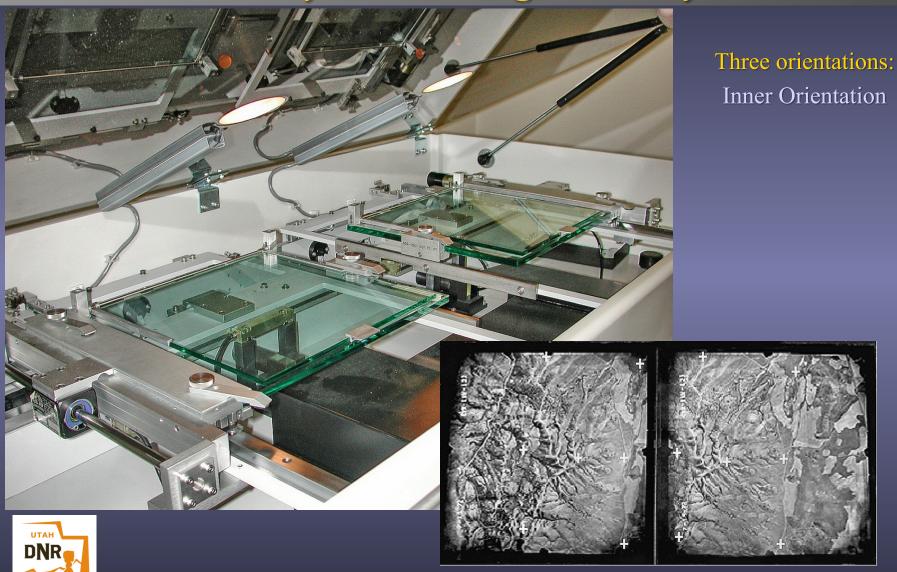
Establish hundreds of ground control points.

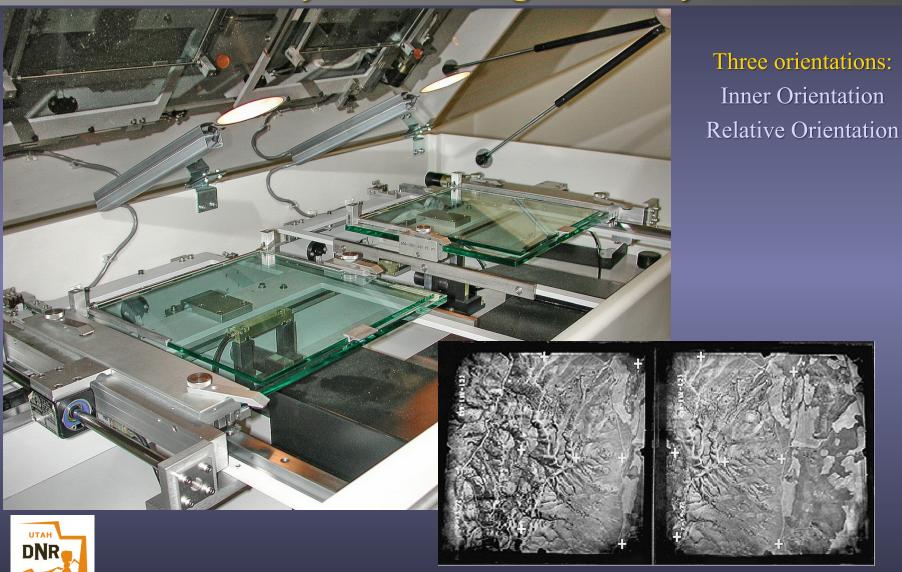


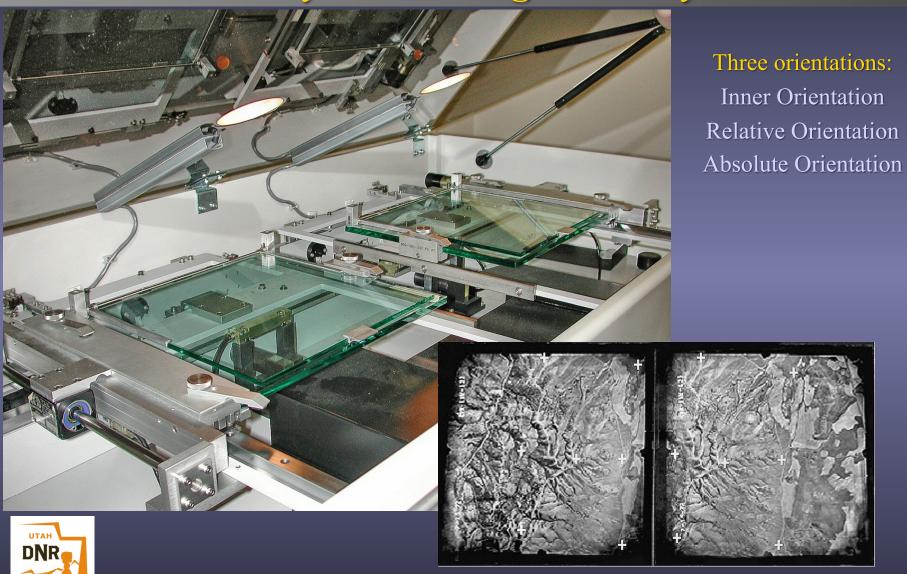




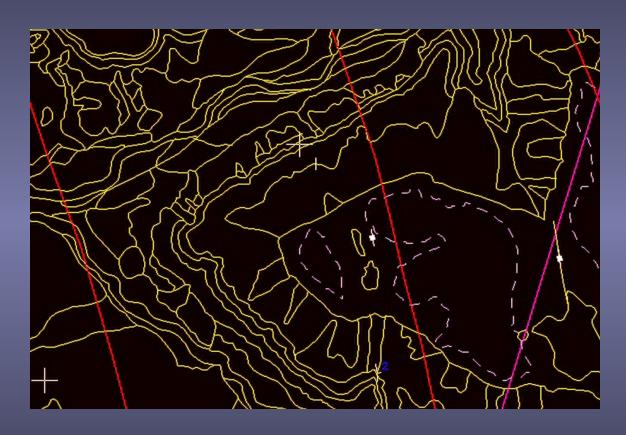












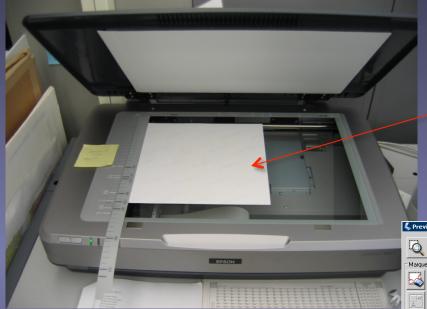
This is what you see on the applications computer screen.



Next Phase

Digital Photogrammetry: VrTwo

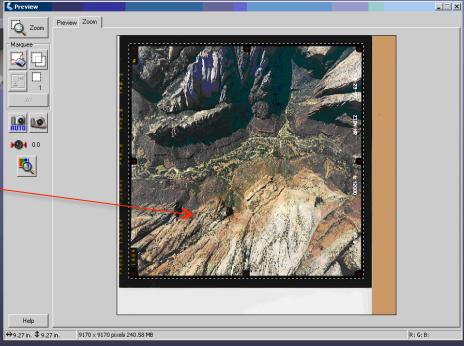




Scan aerial photos at high-resolution (>1000ppi)

Save images as TIF files





• Same ground control as with analytical



- Same ground control as with analytical
- Use TIF image files instead of paper prints



- Same ground control as with analytical
- Use TIF image files instead of paper prints
- Same



as before!









This is what you see on the CRT monitor.



Great Technology but...

• Still need to locate and purchase suitable aerial photos



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- Still need to establish ground control for each project



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- Scanning and image processing is time-consuming
- Full process is still labor intensive, but is a great benefit for geologic mapping
- Any way to streamline the process?



Fortunately...yes!

Let's look at the origin of the nation-wide digital orthophotos



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• A federal government contract program where every year approx. 1/3 of the nation is covered with new stereo aerial photography; so every state is covered on a 3-year cycle.



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- Utah was covered in 2006, 2009, and again in 2011.
- This digital stereo aerial imagery is used to produce the 1-meter digital orthos for each state; a separate product.



2009 Utah NAIP Imagery

• Contracted to Surdex Corp., Chesterfield, MO



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- Over 13,000 photos to cover the state of Utah
- UGS purchased full state-wide stereo coverage for \$14,000



Digital Orthophoto

Digital ortho quad from 2009 NAIP imagery

Santa Clara, UT quadrangle





Digital Orthophoto

Digital ortho quad from 2009 NAIP imagery

Santa Clara, UT quadrangle



Region of interest



Digital Orthophoto





Enlarged region of interest from 2009 digital ortho Santa Clara, UT quadrangle

Stereo pair from digital aerial camera, Surdex Corp., 2009 NAIP imagery.

Same area as digital ortho region of interest









To see in stereo, the images must be viewed from left-to-right, with overlap in the center, so they have been rotated 90°.



Direction of flight







Standard overlap for stereo pairs is between 50-60%.

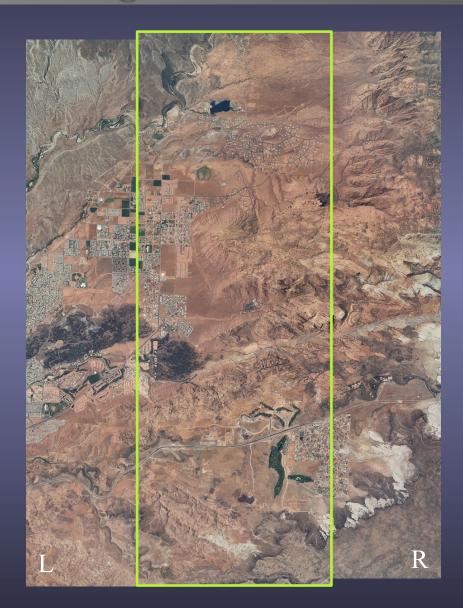
For illustration purposes, the images are overlapped to show that extent.
This area is will be used to create the stereo model.





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Digital Stereo Model

After the photogrammetric orientations are done, a new controlled stereo pair is created.







Digital Stereo Model

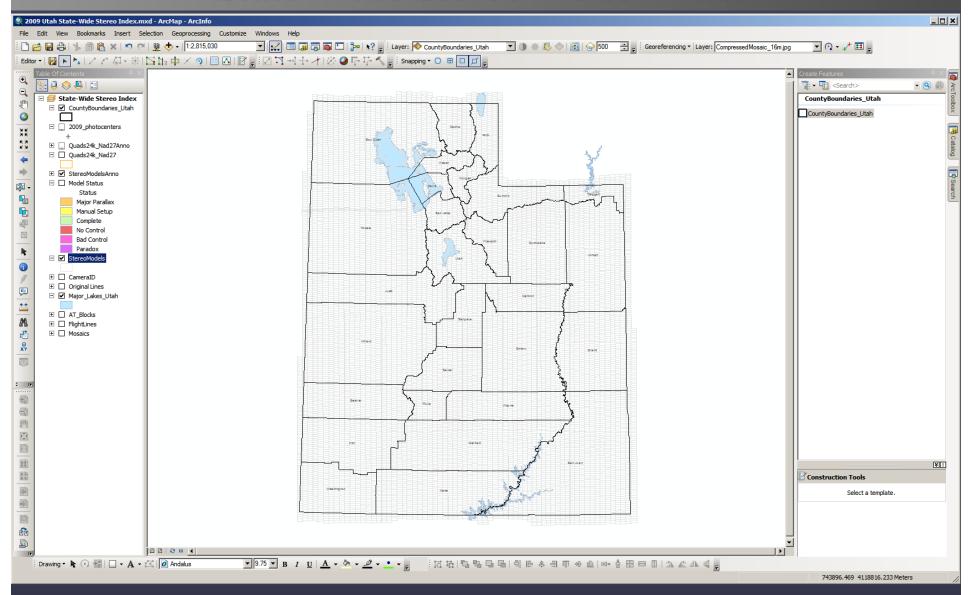
It doesn't look like much from this screen capture, but this is what it looks like when viewed in stereo using VrTwo, the photogrammetry software we use at UGS.

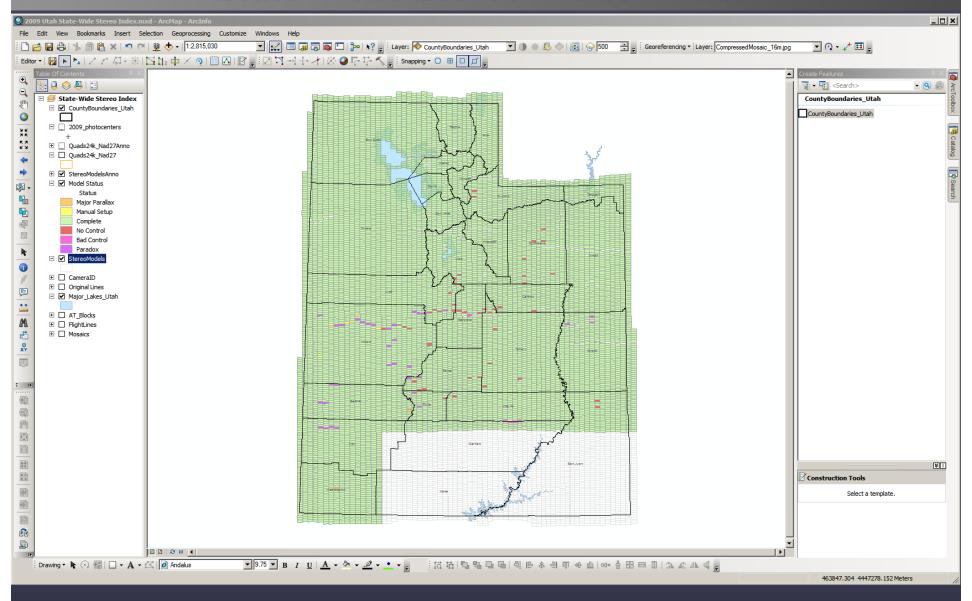


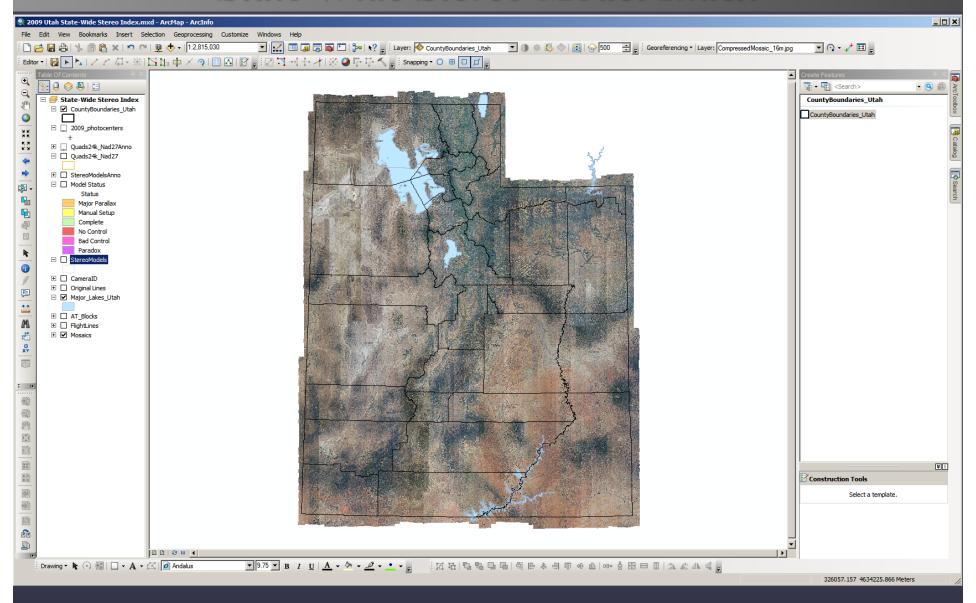


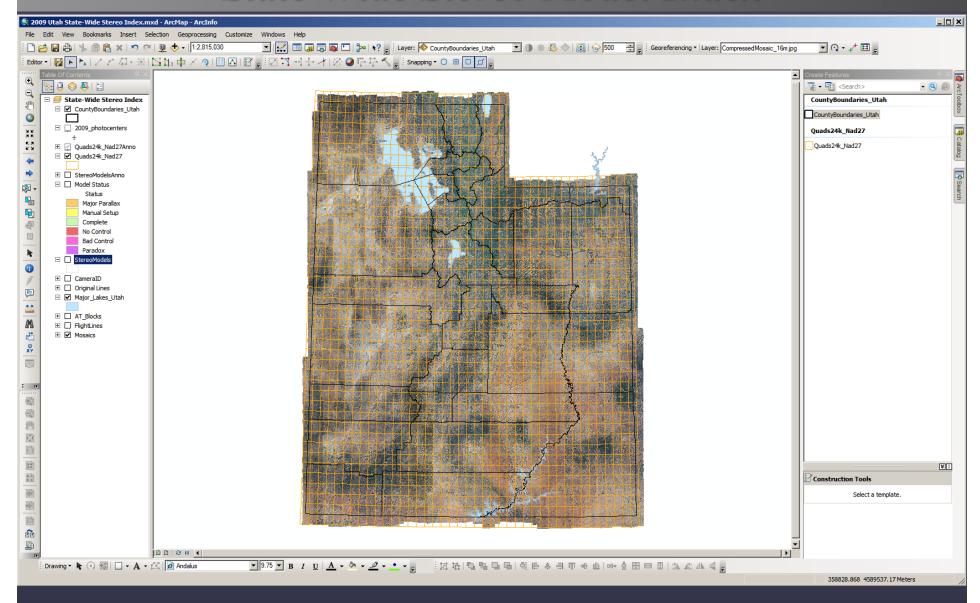
With 13,000 stereo models, we need an index!

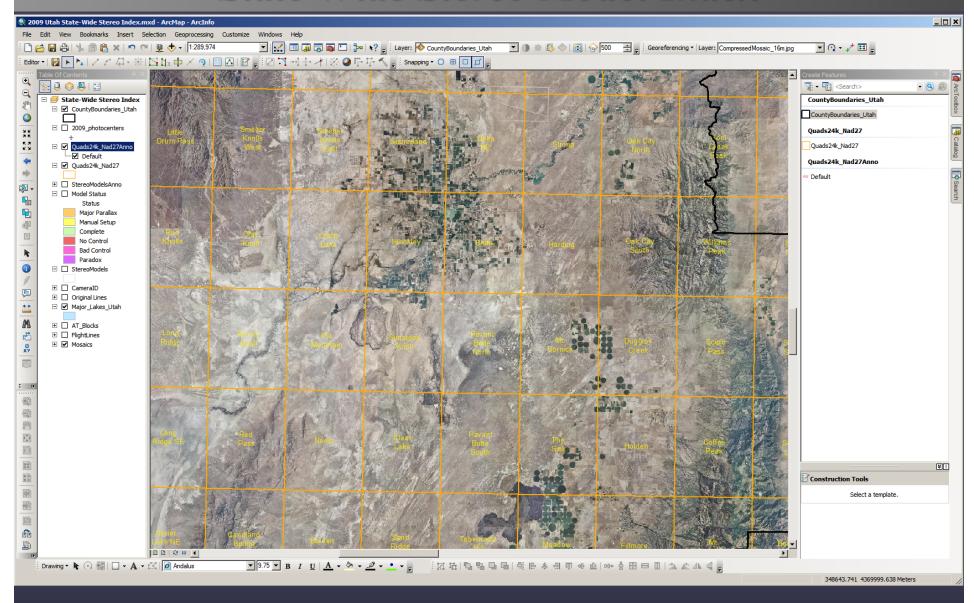


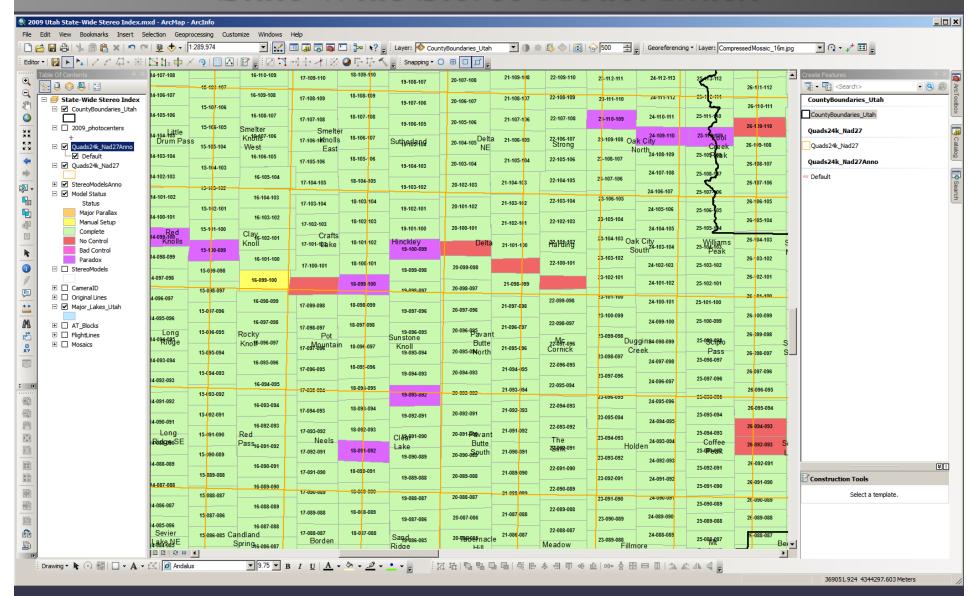


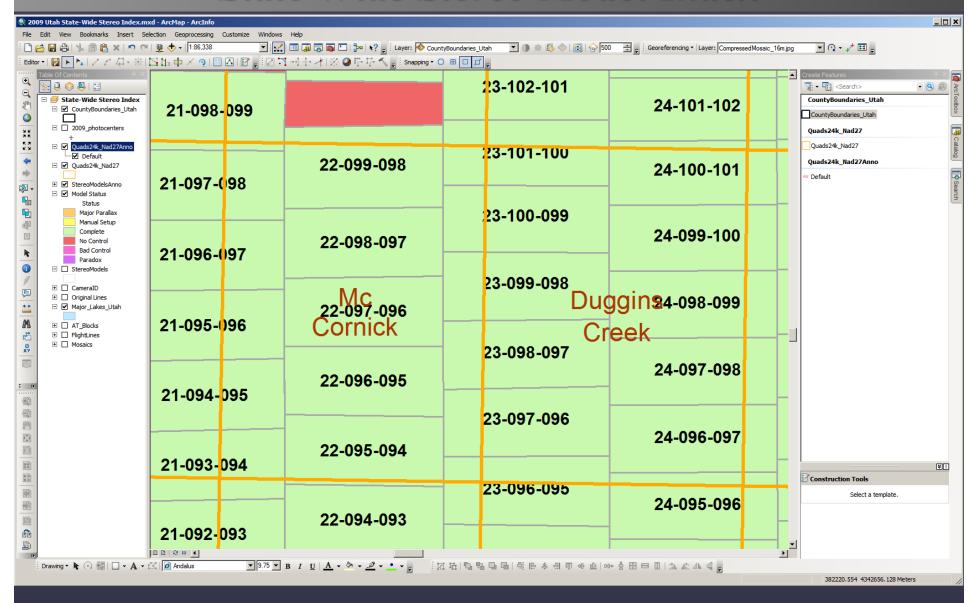


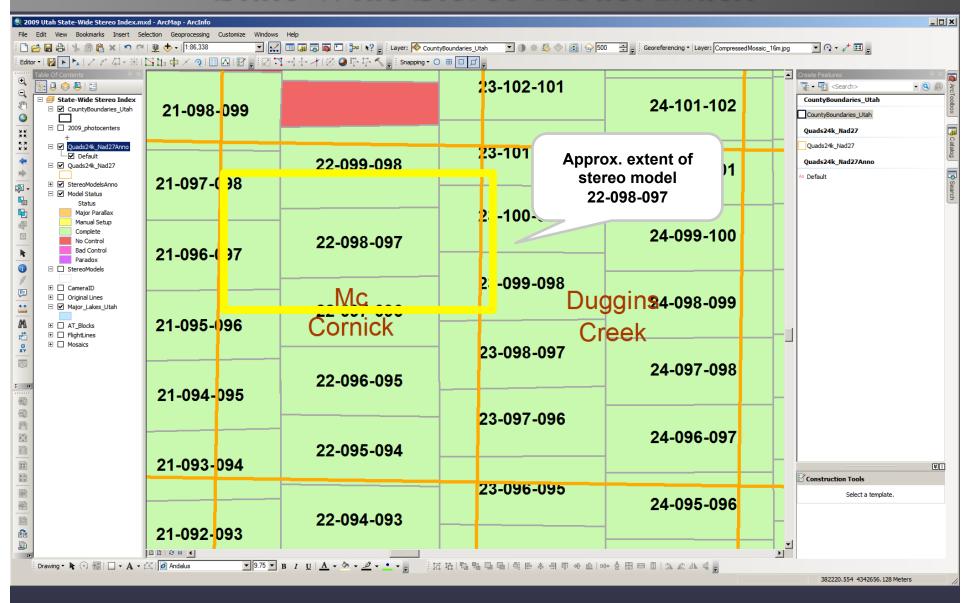


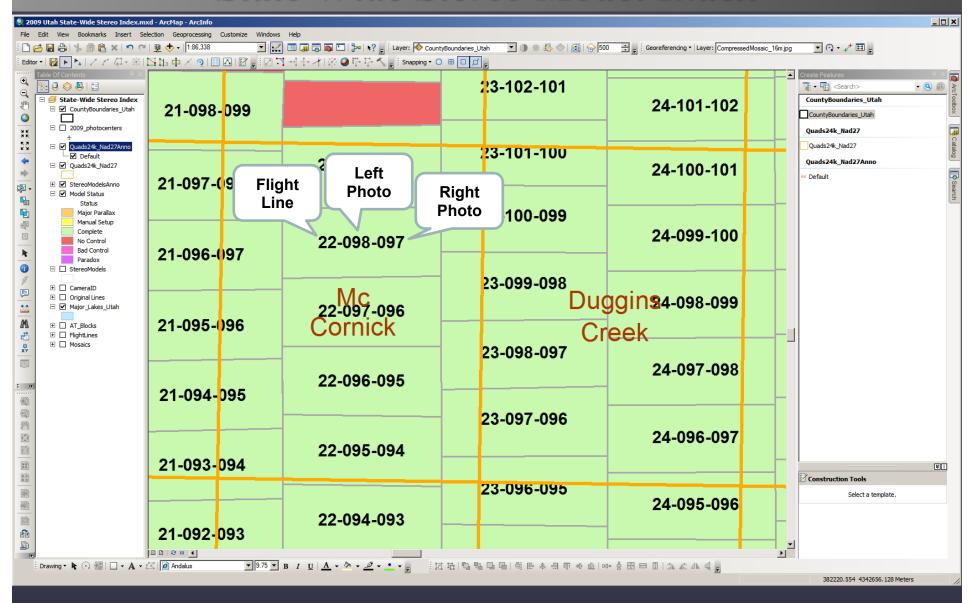




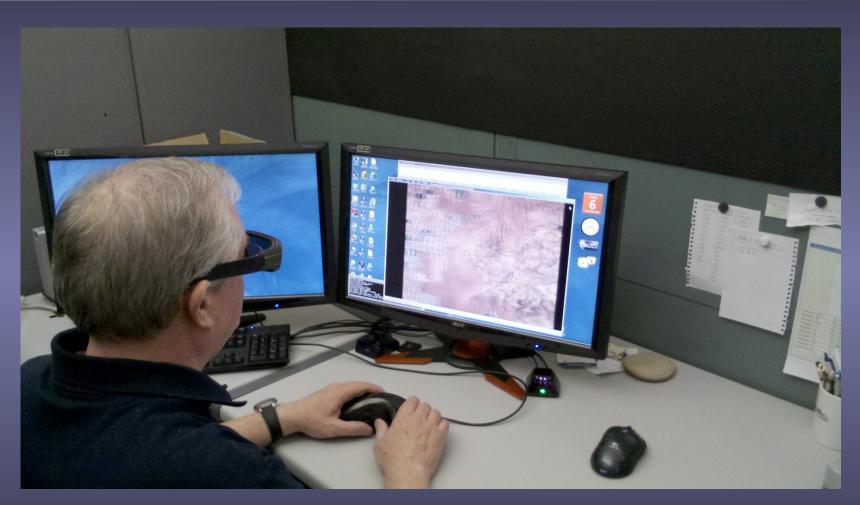






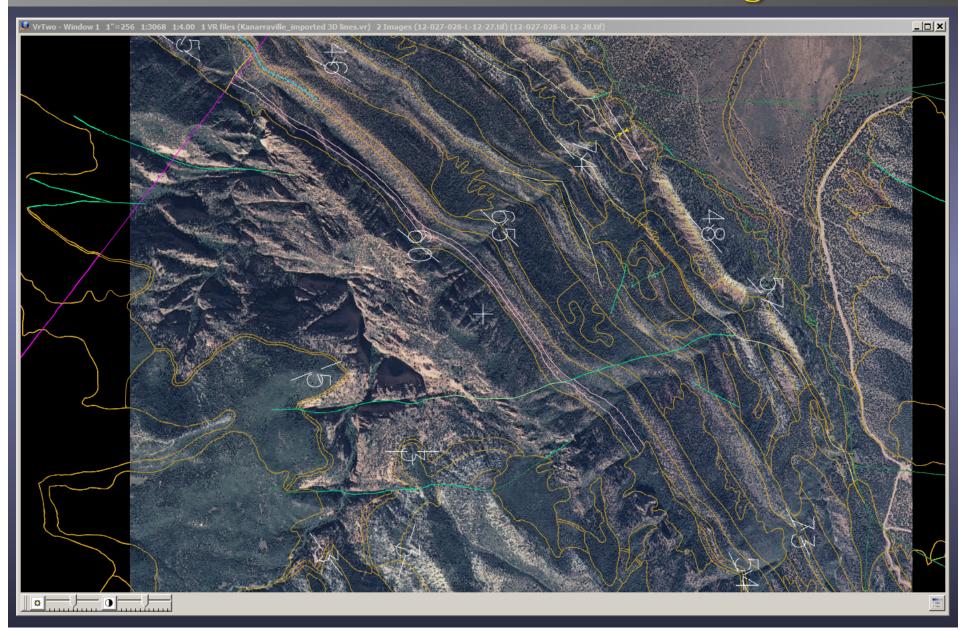


State-Wide Stereo Model Coverage





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What's the benefit of all this?

• You can view stereo models from any area of Utah.



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- No more laborious job of establishing ground control.
- The system can benefit anyone who has a need to map on a 3-D surface, in stereo.
- Approx. 500 custom geologic mapping functions in VrTwo.







You too can be stylin'

Questions?

Kent Brown

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